
MULTIBAND PERCEPTUAL MODULATION ANALYSIS, PROCESSING AND SYNTHESIS OF AUDIO SIGNALS

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Overview

- Motivation
- Multiband modulation analysis
 - Principle
 - System
 - Realization
- Multiband modulation synthesis
- Exemplary application:
 - Music transposition (or time stretching)
 - Key mode conversion
- Summary

Motivation

*From a **perceptual** view, audio signals are composed of low bandwidth and low frequency sub-processes, which **modulate** much higher carrier frequencies.*

- Appropriate multiband modulation decomposition?
- Goal: direct access to perceptually relevant parameters (pitch, roughness, timbre)
- Ill-defined problem: Many possible decompositions
- Properties of a suitable decomposition:
 1. Carriers provide a ‚sketch‘ representation => **signal adaptivity**
 2. Signal modification at minimal artifacts => **perceptual criteria**
 3. No signal modification => **transparent audio quality**

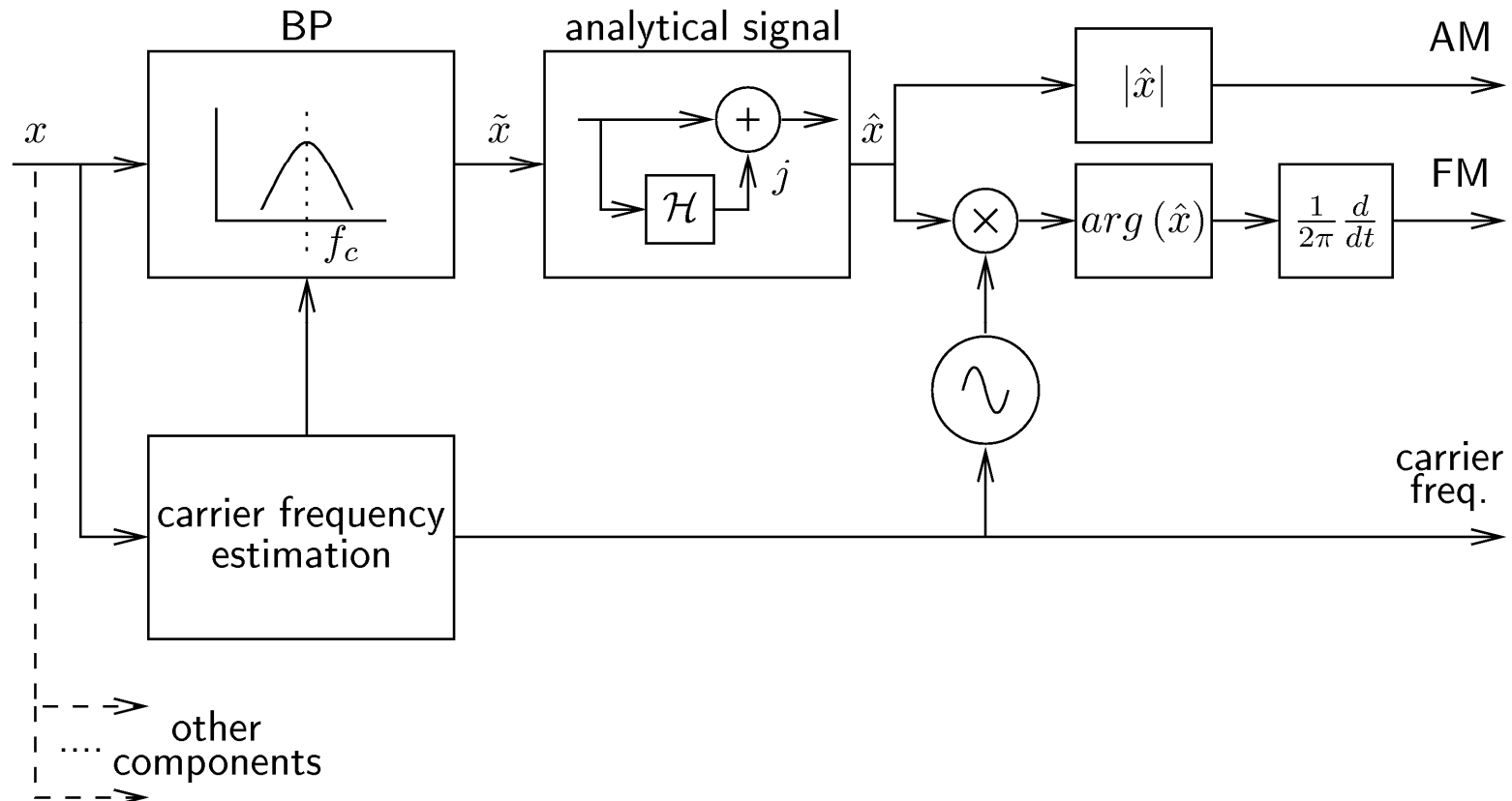
Modulation analysis: principle

=> Task of spectral bandpass (BP) segmentation:

1. Signal adaptive **alignment** of sub-bands
 2. Sub-bands match a **perceptual scale**
 3. Sum of all sub-bands provides **seamless coverage** of spectrum
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- Sub-bands are aligned to local **centers of gravity (COG)**
 - Local accumulation of energy in spectrum
 - Associated sound fused by human auditory system
 - Further decomposition of sub-bands (components) into
 - Carrier frequency
 - Amplitude modulation (AM)
 - Frequency modulation (FM)

Modulation analysis: system

- Analysis: analytical sub-band signals
 - AM: absolute value (envelope)
 - FM: instantaneous frequency (IF), derivative of heterodyned phase

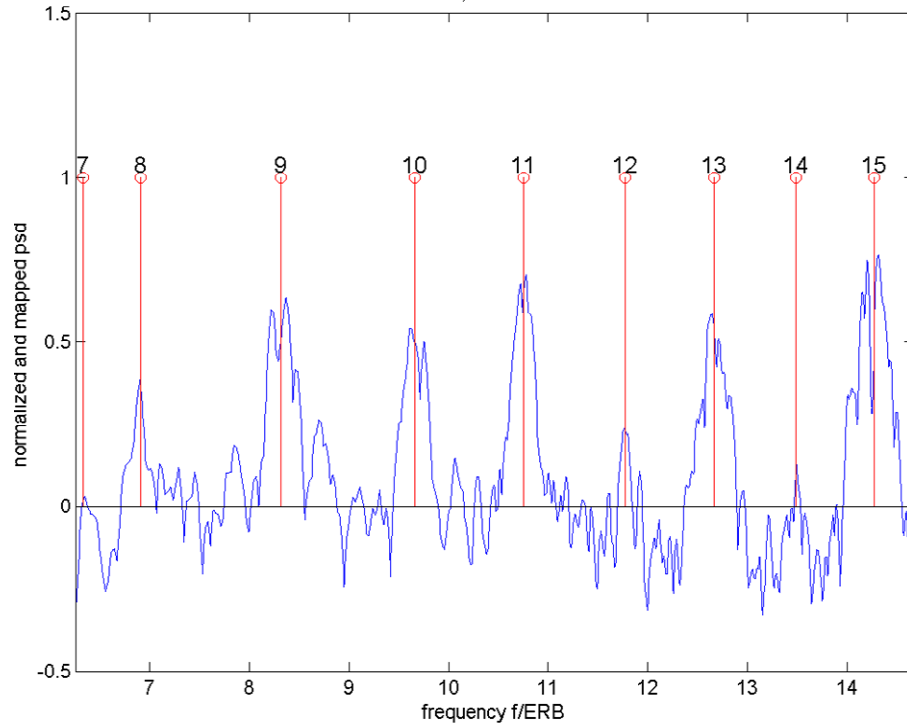


Modulation analysis: realization (1/2)

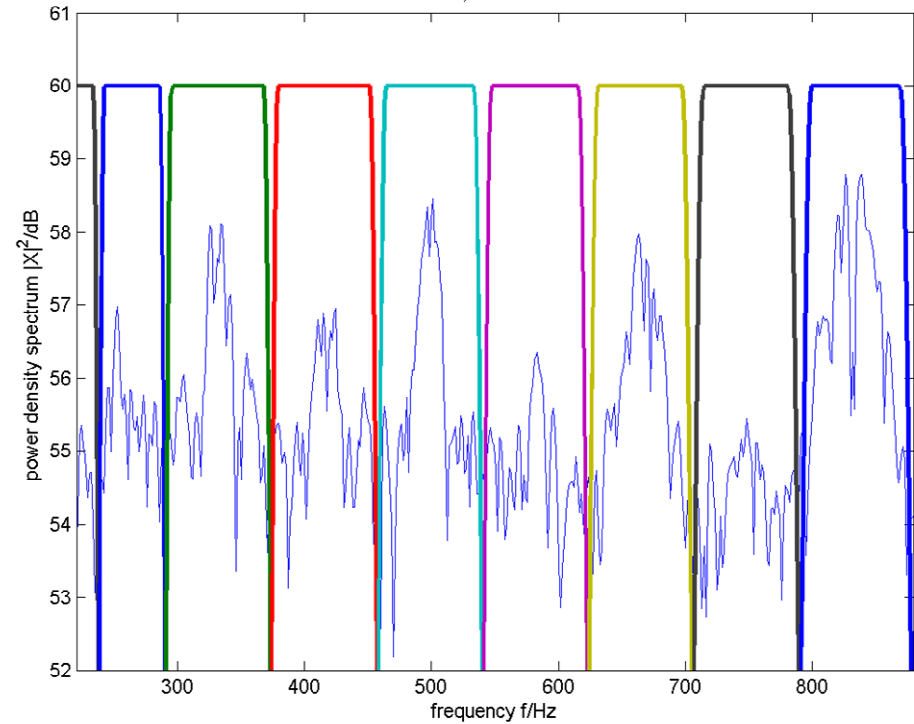
- Time-blockwise processing
- Initial spectra obtained via DFT
- Efficient spectral segmentation
 - Mapping of spectrum onto perceptual ERB scale
 - COG computation using a constant mean bandwidth
- Bandpass filter implementation (BP)
 - Spectral weighting
 - Inverse mapping of BP weights onto linear scale
- Analytic sub-band signals
 - Application of BP weights
 - Single-sided IDFT (positive frequencies only)

Modulation analysis: realization (2/2)

local COG estimates as obtained on mapped spectrum (excerpt)
Item: vivaldi, time block: No. 10



local COG derived segmentation of power spectrum (excerpt)
Item: vivaldi, time block: No. 10



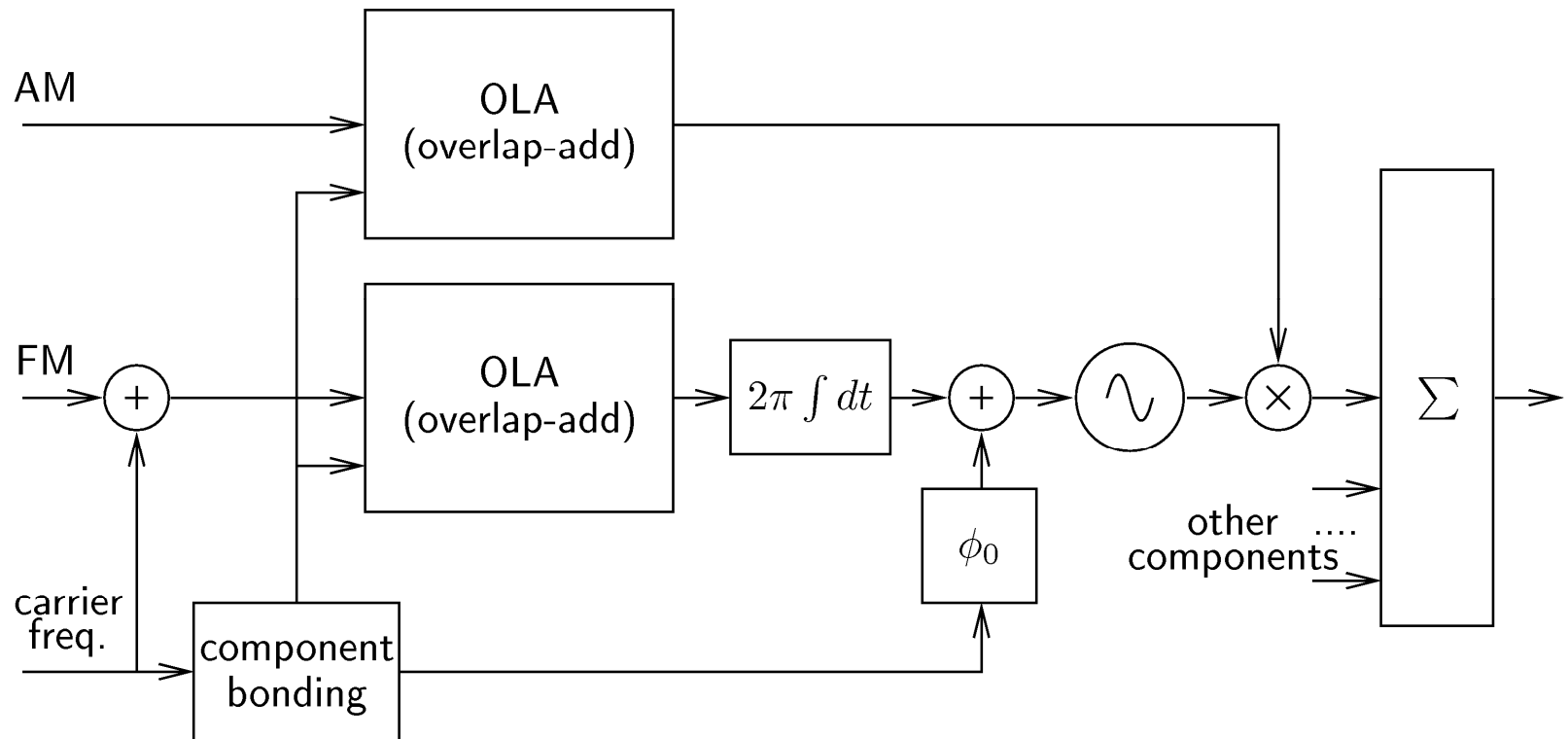
- Parameters

- Block length ~340 ms, temporal stride ~85 ms, sub-band spectral width 0.5-1 ERB

Modulation synthesis: system

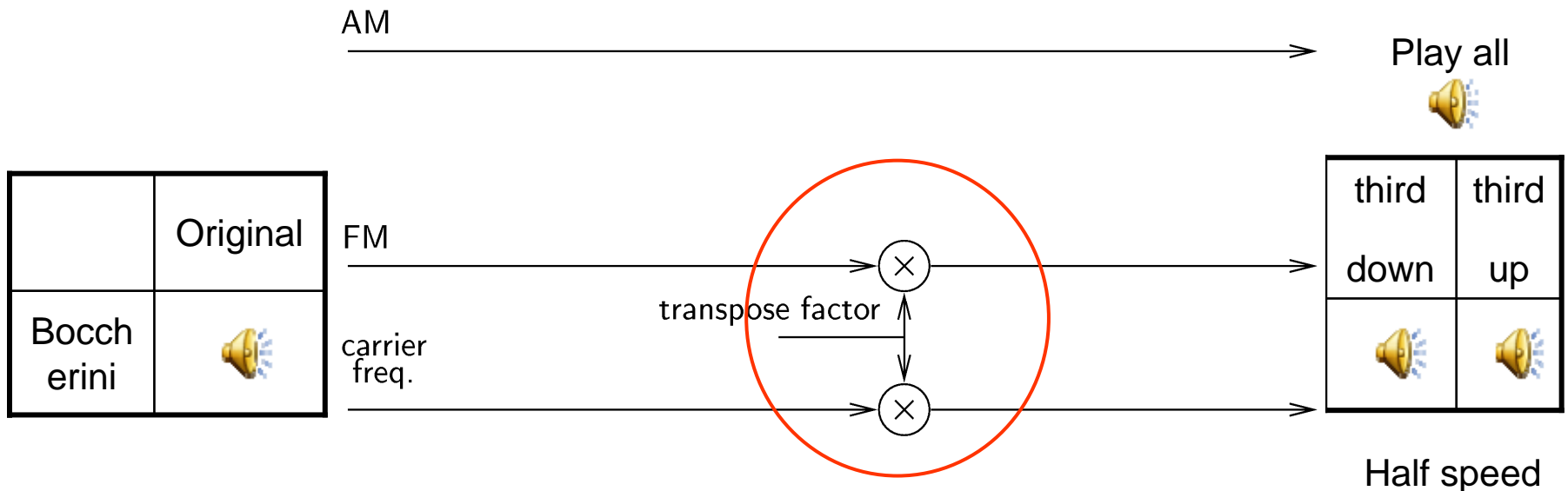
- Synthesis

- Bonding: pairing of components between subsequent time blocks according to least spectral distance
- Pairwise overlap-add (OLA) in modulation decomposition domain



Application: music transposition

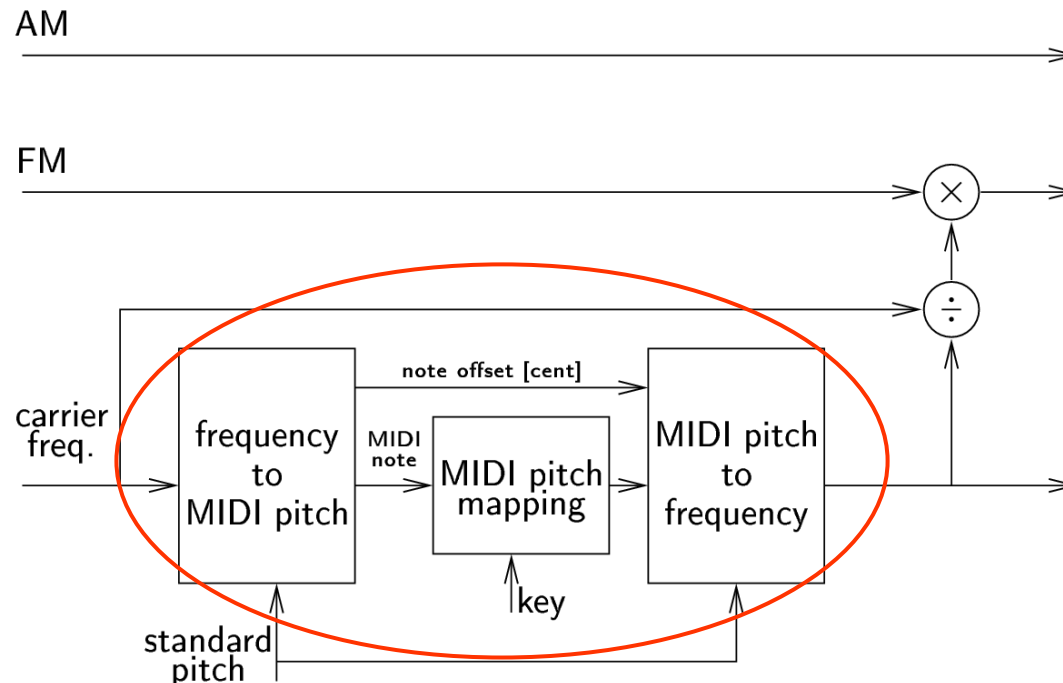
- Changed pitch at unchanged playback speed
- Stretch/squeeze of global spectrum
 - Scaling of all carrier frequencies and FM by constant factor
 - Temporal structure of signal is maintained in the (unchanged) AM



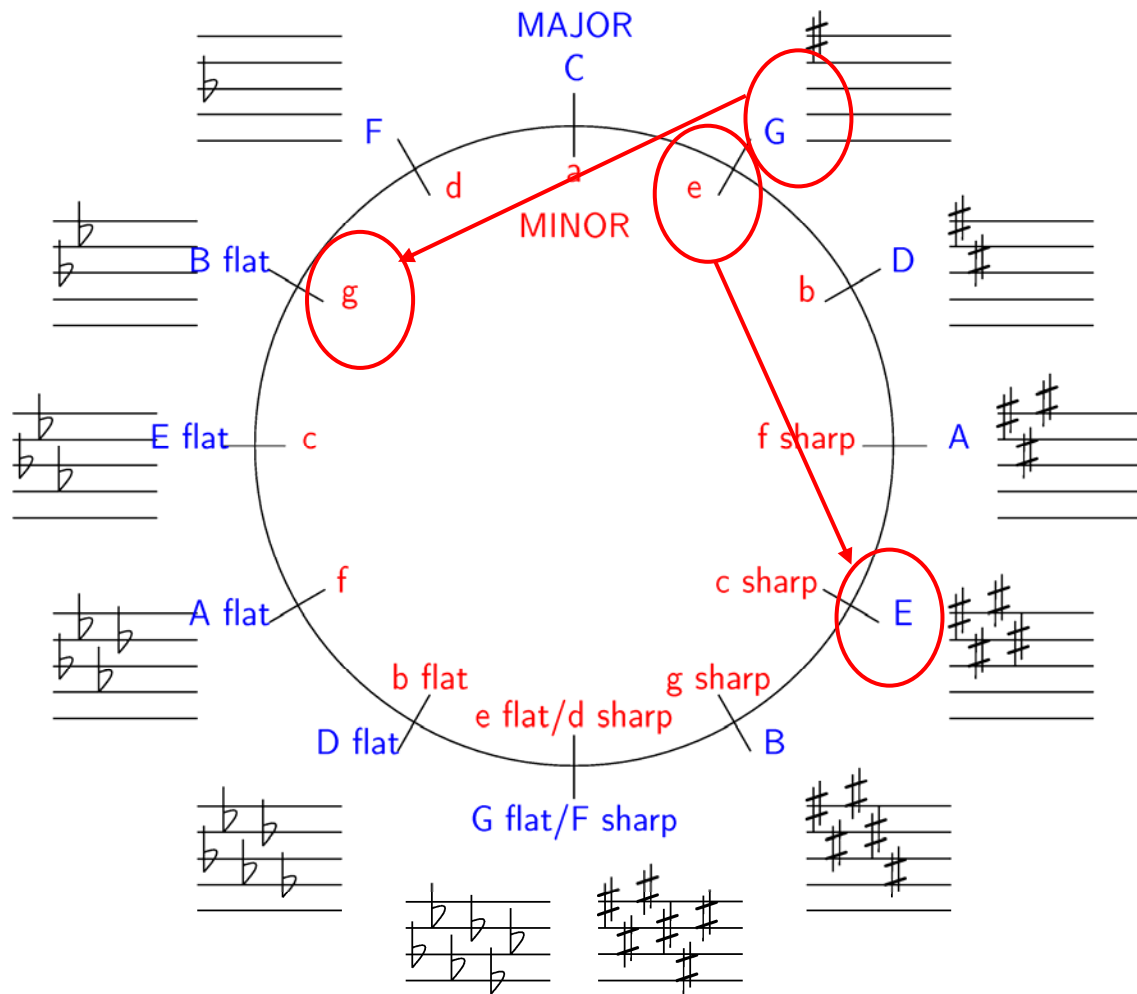
- Changed speed at unchanged pitch by decimation 

Application: change of key mode (1/3)

- Key conversion of polyphonic music, e.g. major \leftrightarrow minor
- Spectral mapping of selected carrier frequencies
 - Mapping of carriers onto MIDI-pitch representation
 - **A-priori** information: standard pitch (e.g. 440 Hz) and key
 - Shift of selected pitch values according to change of scale





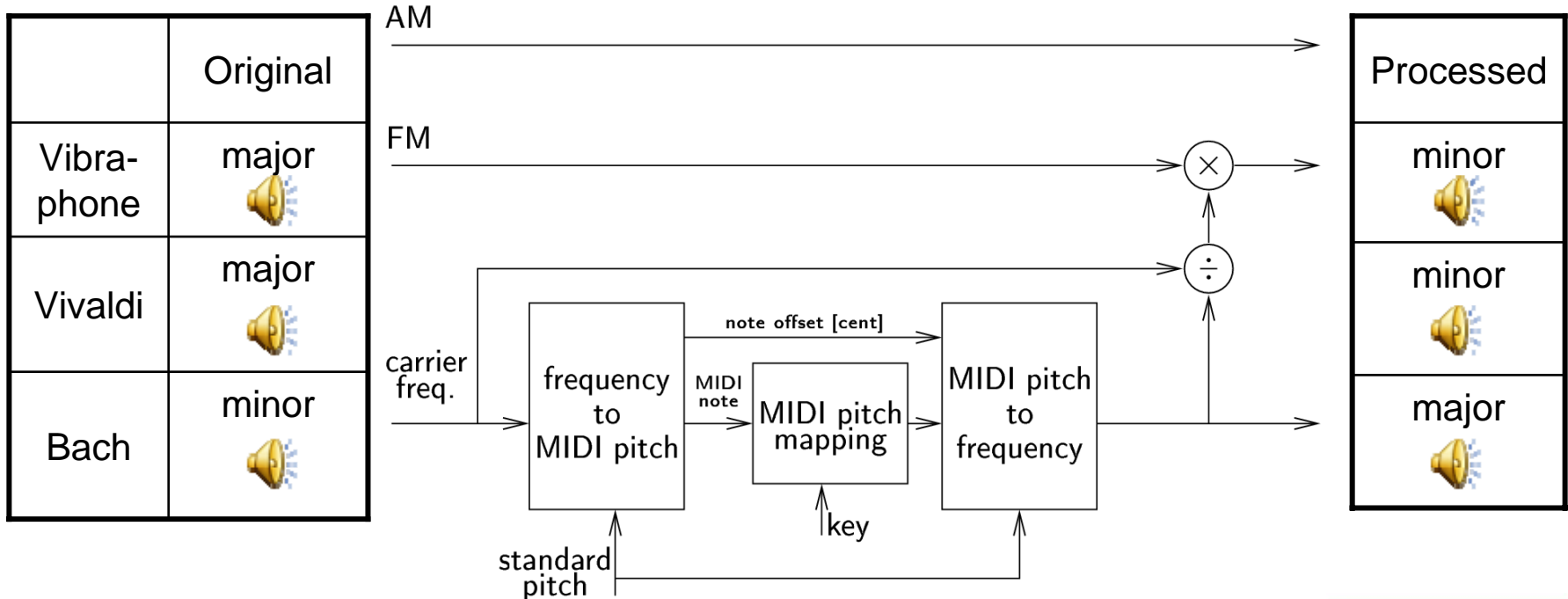
Application: change of key mode (2/3)



- Mapping of tones according to scale change
- Circle of fifth
- Rules (natural minor):
 - **Major to minor:** 3 steps counter clockwise
 - **Minor to major:** 3 steps clockwise
- 1 Step == mapping of one tone

Application: change of key mode (3/3)

- Key conversion of polyphonic music, e.g. major \leftrightarrow minor
- Spectral mapping of selected carrier frequencies
 - Mapping of carriers onto MIDI-pitch representation
 - **A-priori** information: standard pitch (e.g. 440 Hz) and key 
 - Shift of selected pitch values according to scale change 



Summary

- A novel method for perceptual multiband modulation analysis, processing and synthesis of audio signals
- Suitable spectral decomposition of paramount importance for perceptual quality
- High quality synthesis
- Provides a direct, selective handle on pitch
- Application: Music transposition/key mode change
 - Audio post-processing
 - Music production
 - New exciting audio effects

End

questions/discussion